

## PROFILE

Age: 26 Birth Date: 06/12/1997 Ethnicity: Dutch Languages: Dutch, English

Always looking to add my best to the job and to bring a little bit of magic back into the world of the player.

# CONTACT

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## **HOBBIES & INTERESTS**

Interactive Storytelling Video Games Cosplay & Modelling Folklore and History Content Creation

# BOYD CATSMAN

## WORK EXPERIENCE

### NeoBards Entertainment Breda – Game Designer

01/10/2023 - Present

With a team of +20 game developers worked out a new IP from the ground up, joining in on R&D and several prototypes, primarily leading the Level Design for each prototype while remaining flexible in my tasks for the project.

#### LFG Studio Red – Narrative Designer 01/10/2021 – 01/7/2023

Worked with an international writing team on the preproduction of several projects and assisted the design team with R&D, documentation for internal and external parties, and writing marketing content.

## **EDUCATION**

Breda University of Applied Sciences 2017 – 2021 Bachelor's degree in game architecture and design Gertrudis college (High school) 2010 - 2017 VWO Diploma (Pre-university education) + C2 Cambridge Certificate + Java coding Certificate

## **OTHER SKILLS**

## Language Proficiency

I have an English C2 Cambridge Certificate, and can fluently write, read, and speak both English and Dutch **Story Structure and Theory** 

Proficient and knowledgable on story structures, theory, tropes, and worldbuilding methodologies. Conveying story via environment or dialogue.

## **Tabletop Game Master**

I have over 10 years of experience running various TTRPG for friends and coworkers, implementing individual story submissions and contributions into singular, epic tales.